

STEPHEN PARAS

UX DESIGNER

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OVERVIEW

UX Designer who is passionate about creating great products whether it be for the web or mobile platforms. I thrive on solving problems (the earlier in the process, the better). I am an advocate for design that embraces the user but is also not afraid to innovate.

EXPERIENCE

Dec 2012 - Present

Platform Product Manager / Sr. UX Designer

PacketVideo
San Diego, CA

- Involved in the entire process for creating and designing new product concepts
- Created, edited and maintained wireframes, prototypes, final visual designs, visual specification documentation, and use case flows
- Developed multiple product designs for use across web, TV, and mobile-based platforms including Android and iOS
- Pioneered a new design direction for an internal suite of Twonky products including branding and coordination of cross-product experiences
- Engaged with executive stakeholders, obtaining buy-in for designs that principally advocate on behalf of the user/customer and champion usability best practices and platform paradigms
- Worked closely with engineering to ensure envisioned design translates to the final product
- Managed, resolved, and prioritized UX and UI-related issues with an internationally-based engineering team

Aug 2009 - Dec 2012

UX Designer

PacketVideo
San Diego, CA

- Created, edited, and managed wireframes and specification documents for both new and ongoing projects
- Compiled assets for use in web, proprietary, iOS, and Android platforms
- Worked with clients such as AT&T, Verizon, Orange, Rogers, and other mobile providers.
- Created HTML/CSS/jQuery prototypes to help communication of requirements and designs for the engineering team.
- Led presentations and discussions of UX updates and development progress at meetings with product management and engineering leads.
- Resolved and programmed solutions for UX/UI-centric tickets at the development level.

Jan 2007 - Aug 2009

Web Designer

SMS.ac/FanBox
San Diego, CA

- Created and edited mockups and concept art of new and existing product suites
- Worked with work flows, wireframes, concept art and from scratch to create polished screenshots
- Managed and created advertising campaigns for internal products
- Handled complete creation of all HTML and CSS before deployment to the Engineering team
- Managed quality and clarity of code by other web production designers
- Completed written-out business requirement documents for several product suites on the site
- Collaborated closely with Product Managers, Technical Writers, Engineers and CEO on a daily basis

PORTFOLIO

📄 www.stephenparas.com

EDUCATION

Bachelor of Science, Cognitive Science Specialization in Human-Computer Interaction

University of California, San Diego
Class of 2006

SKILL SET

UX/UI Design
Visual/Graphic Design
Wireframing
Prototyping
UI Specifications
Style Guides
Use Case Flows
Competitive Research
Mood Boarding

TOOLBOX

HTML/HTML5/XHTML
CSS2/3
JavaScript
jQuery

Photoshop
Illustrator
Adobe Creative Suite
Visio
Text Editors (Notepad++, Aptana, etc.)
Microsoft Office Suite

ADDITIONAL EXPERIENCE

Web Design Consultant

Vaccine Research Institute of San Diego / VLP Biotech
Nov 2005 - Present

Instructional Assistant, Java Programming

University of California, San Diego
Dec 2005 - Mar 2006